

# Compression Boosting

# The order zero entropy

Given a string **s** let

$$H_0(s) = -\sum_i (n_i/n) \log(n_i/n)$$

where  $n_i$  is # of occurrences of symbol  $i$ ,  $n=|s|$ .

$H_0(s)$  is a lower bound **only** if we use  
a **fixed** codeword for each character.

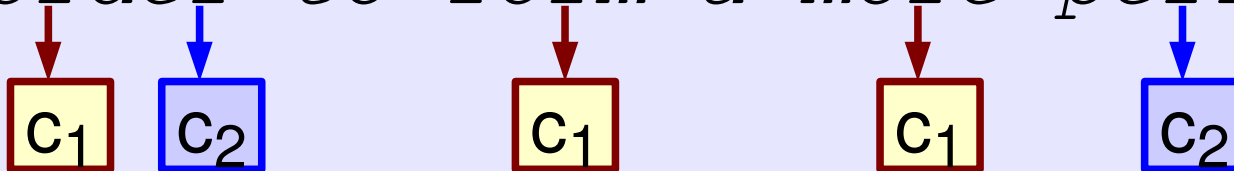
# Going further

To compress more, we observe that certain pairs of symbols are more frequent than others...

This suggests new compression algorithms!

**Example.** For each symbol we use a codeword which depends on the previous symbol.

*In order to form a more perfect ...*



A lower bound to the compression of such algorithms is

$$H_1(s) = -\sum_j \sum_i (n_{j,i}/n) \log(n_{j,i}/n_j)$$

$n_{j,i}$ : # occ pair  $j,i$

$n_j$ : # occ symbol  $j$

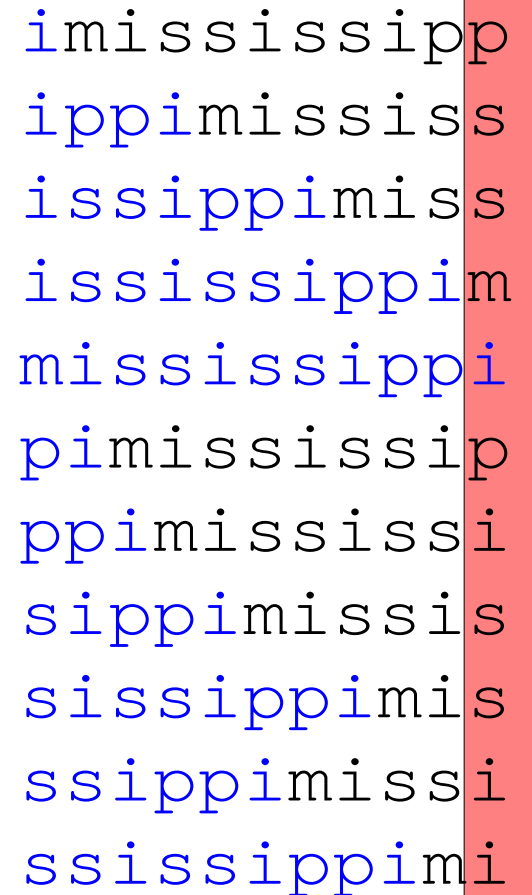
**Generalization:** the  $k$ -th order entropy  $H_k(s)$  is a lower bound if we use a codeword which depends on the previous  $k$  symbols.

# Another view of $H_k(s)$ (1)

Let  $s = \textit{ippiissippi}$ ,

$s^R = \textit{mississippi}$

$\text{BWT}(s^R) =$



*i*mississipp  
*i*ppimississ  
*i*ssippimiss  
*i*ssissippi  
mississippi  
pimississip  
ppimississi  
sippimissis  
sissippi  
ssippimissi  
ssissippi

# Another view of $H_k(s)$ (1)

Let  $s = \textit{ippiississim}$ ,

$s^R = \textit{mississippi}$

$\text{BWT}(s^R) =$

$$\begin{aligned} H_1(s) = & (4/11) H_0(\textit{psm}) + (1/11) H_0(\textit{i}) \\ & + (2/11) H_0(\textit{pi}) + (4/11) H_0(\textit{ssii}) \end{aligned}$$

To compress up to  $H_1(s)$  it suffices to compress each segment      up to  $H_0$

i	m	i	s	s	i	s	i	p	p
i	p	p	i	m	i	s	s	i	s
i	s	s	i	p	p	i	m	i	s
i	s	s	i	s	s	i	p	p	i
m	i	s	s	i	s	i	p	p	i
p	i	m	i	s	s	i	s	i	p
p	p	i	m	i	s	s	i	s	i
s	i	p	p	i	m	i	s	s	i
s	i	s	s	i	p	p	i	m	i
s	s	i	p	p	i	m	i	s	s
s	s	i	s	s	i	p	p	i	m

# Another view of $H_k(s)$ (2)

Let  $s = \textit{ippiissippi}$ ,

$s^R = \textit{mississippi}$

$\text{BWT}(s^R) =$

i	m	i	s	s	i	s	s	i	p	p
i	p	p	i	m	i	s	s	i	s	s
i	s	s	i	p	p	i	m	i	s	s
i	s	s	i	s	s	i	p	p	i	m
m	i	s	s	i	p	p	i	s	s	i
p	i	m	i	s	s	i	s	s	i	p
p	p	i	m	i	s	s	i	s	s	i
s	i	p	p	i	m	i	s	s	i	s
s	i	s	s	i	p	p	i	m	i	s
s	s	i	p	p	i	m	i	s	s	i
s	s	i	s	s	i	p	p	i	m	i

To compress up to  $H_k(s)$  it suffices to compress each segment  up to  $H_0$

# Summing up

To compress a string up to  $H_k(s)$  it suffices to compress a partition of  $BWT(s^R)$  up to  $H_k$

However for each  $k$  there is a different overhead, so the choice of the partitioning strategy is non-trivial



Assume now we are given an Order-0 compressor  $C$  such that for any  $s$

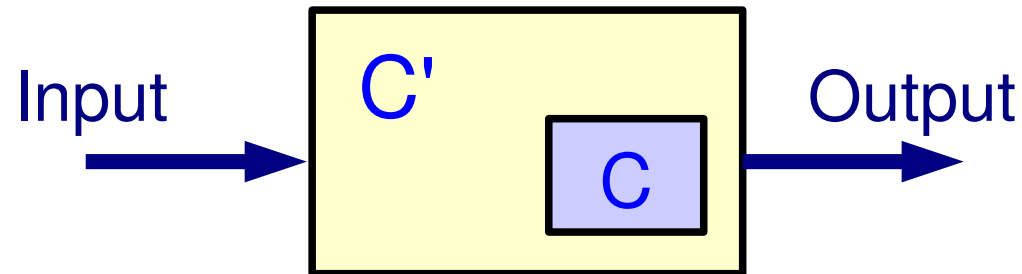
$$|C(s)| \leq |s|H_0(s) + v |s|$$

We can combine  $C$  with the BWT to obtain a new algorithm  $C'$  such that for any  $s$

$$|C'(s)| \leq |s|H_k(s) + v |s| + \log |s| + g_k$$

for any  $k \geq 0$ .

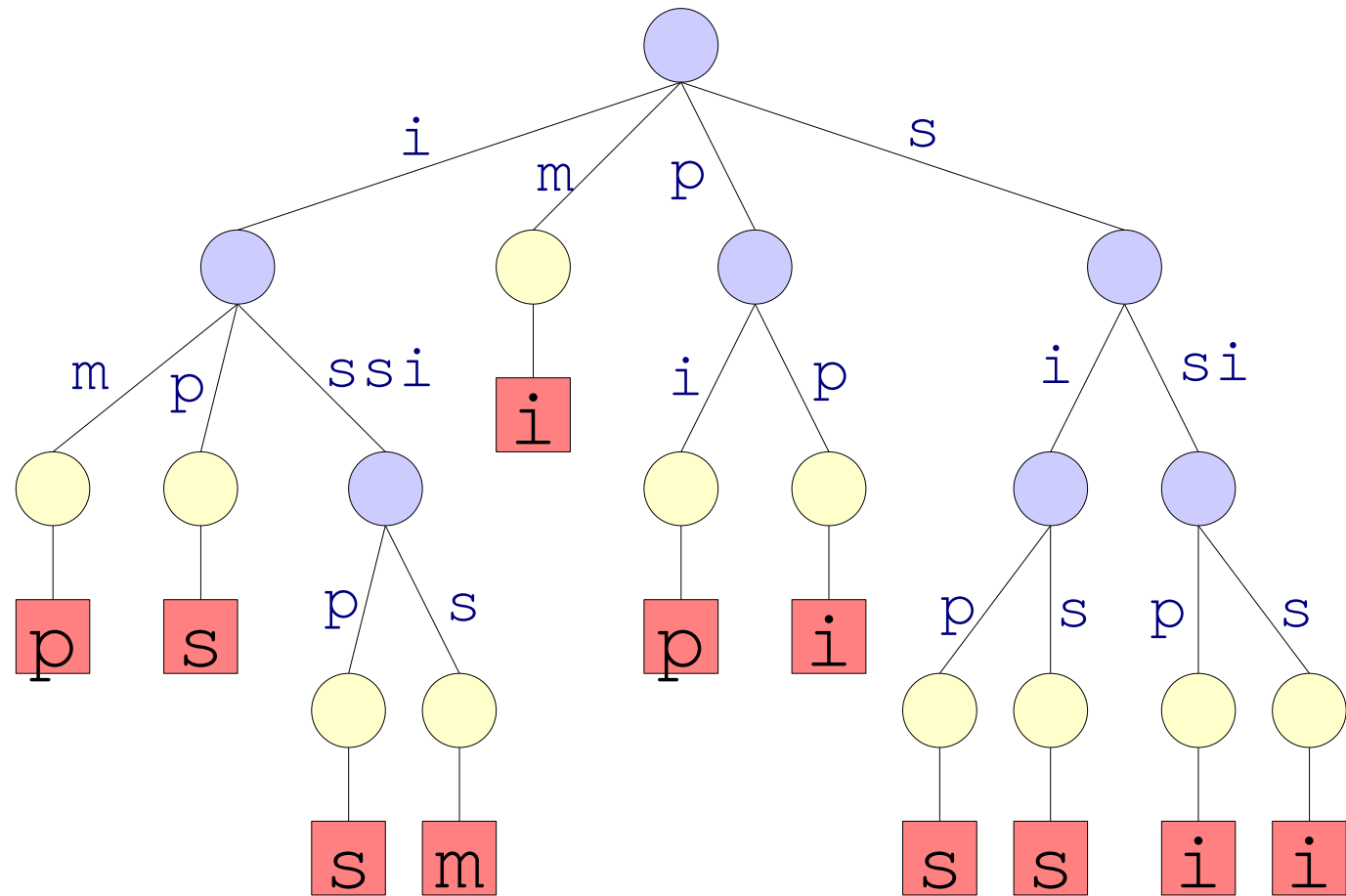
# Compression Boosting



Given a memoryless algorithm  $C$  we use it as a **black-box** and we obtain an order- $k$  algorithm  $C'$ .

# BWT matrix vs Suffix Tree

imississipp  
ippimississ  
issippimis  
ississippim  
mississipp  
pimississip  
ppimississi  
sippimissis  
sissippimis  
ssippimissi  
ssissippimi



Rows (top to bottom) correspond to leaves (left to right)

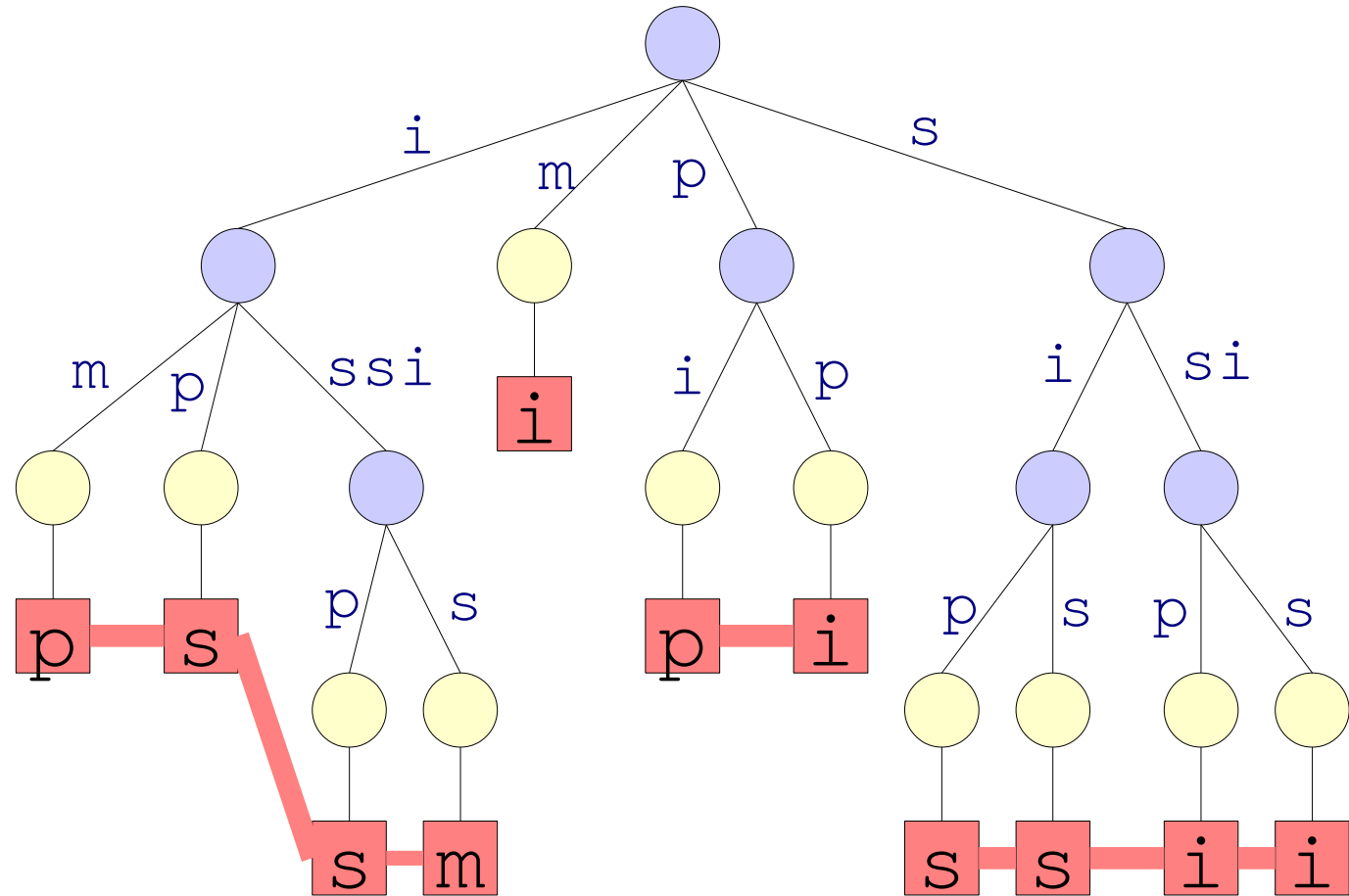
# Key observation

We are interested only in the BWT partitions which enter in the definition of  $H_k$  for some  $k \geq 0$ .

Each “interesting” BWT partition is induced by a set  $L$  of suffix tree nodes called a **leaf cover**.

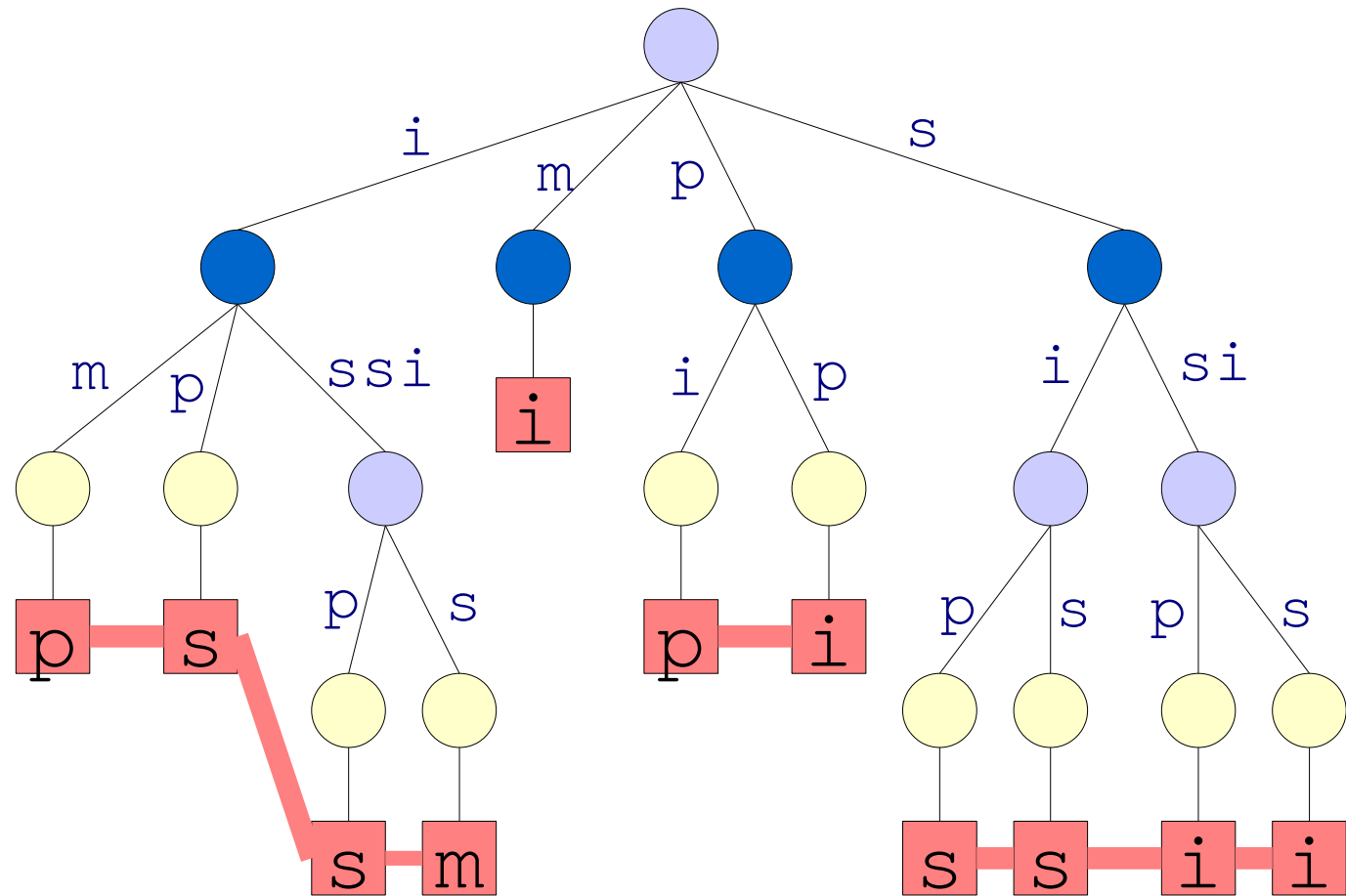
# Leaf cover corresponding to $H_1$

i	m	i	s	s	i	p	p
i	p	p	i	m	i	s	s
i	s	s	i	p	p	i	s
i	s	s	i	s	i	p	p
m	i	s	s	i	s	s	i
p	i	m	i	s	s	i	p
p	p	i	m	i	s	s	i
s	i	p	p	i	m	i	s
s	i	s	s	i	p	p	i
s	s	i	s	s	i	p	i



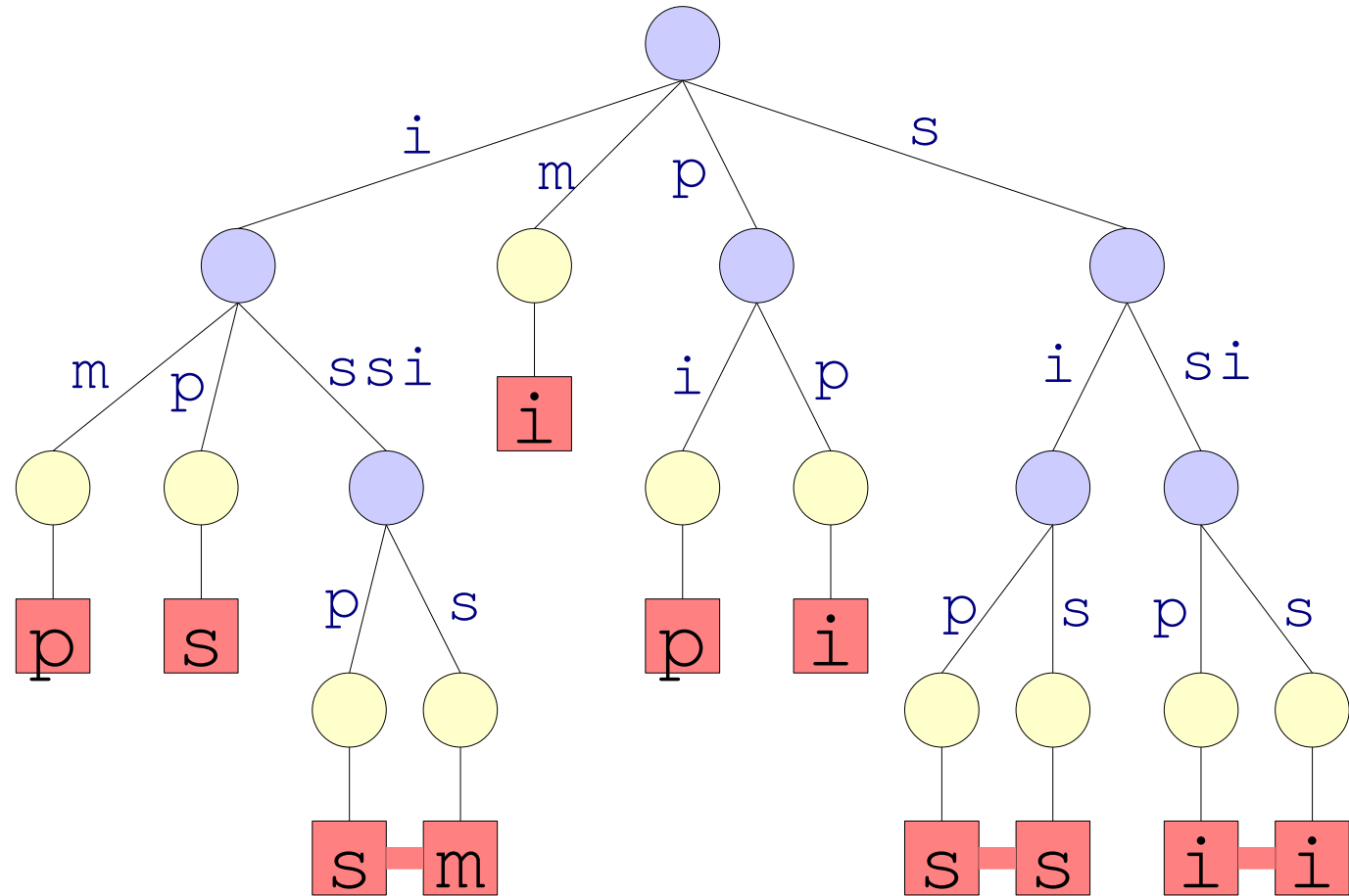
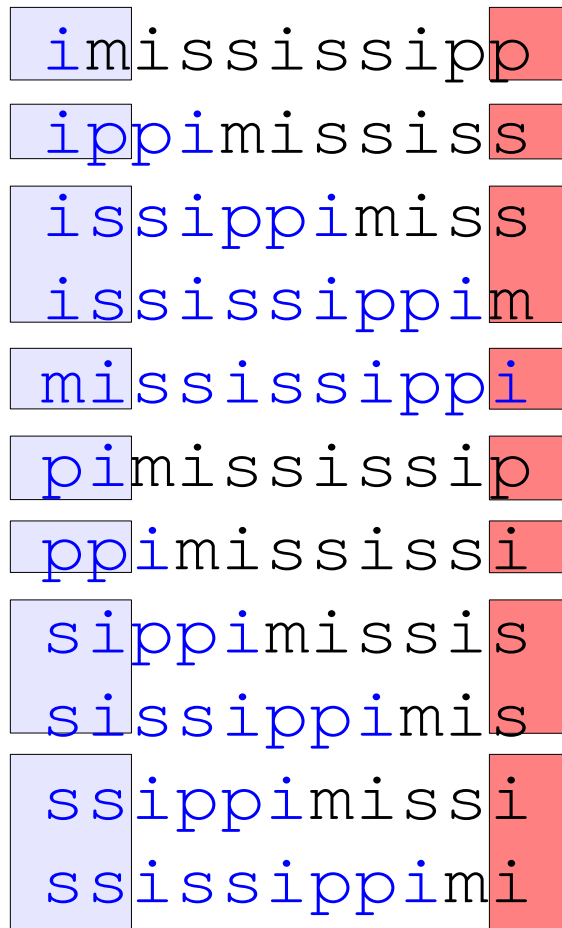
# Leaf cover corresponding to $H_1$

i	m	i	s	s	i	s	i	p	p
i	p	p	i	m	i	s	s	i	s
i	s	s	i	p	p	i	m	i	s
i	s	s	i	s	s	i	p	p	i
m	i	s	s	i	s	s	i	p	i
p	i	m	i	s	s	i	s	i	p
p	p	i	m	i	s	s	i	s	i
s	i	p	p	i	m	i	s	i	s
s	i	s	s	i	p	p	i	m	i
s	s	i	s	s	i	p	p	i	m

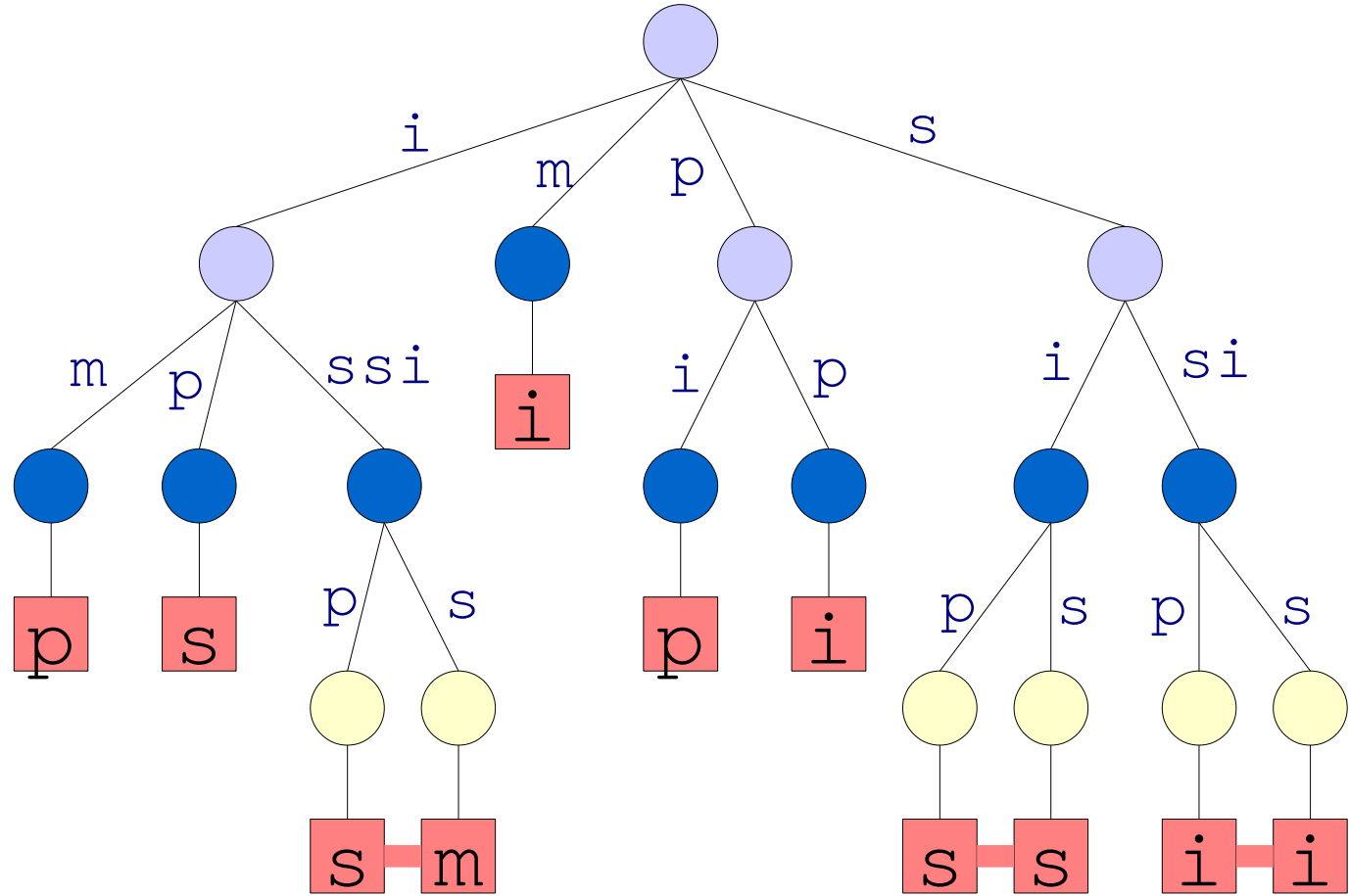
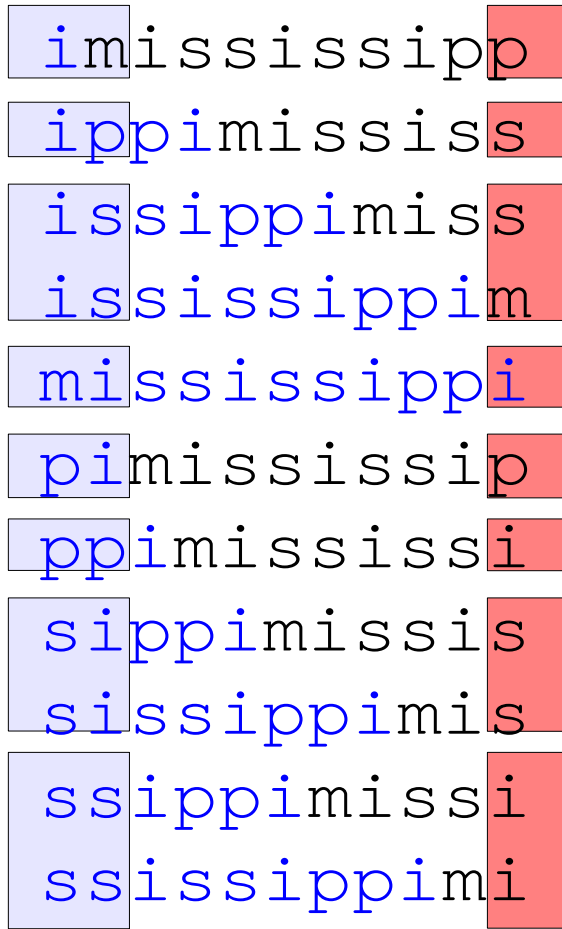


The leaf cover consists in the lowest common ancestors of leaves belonging to the same group.

# Leaf cover corresponding to $H_2$



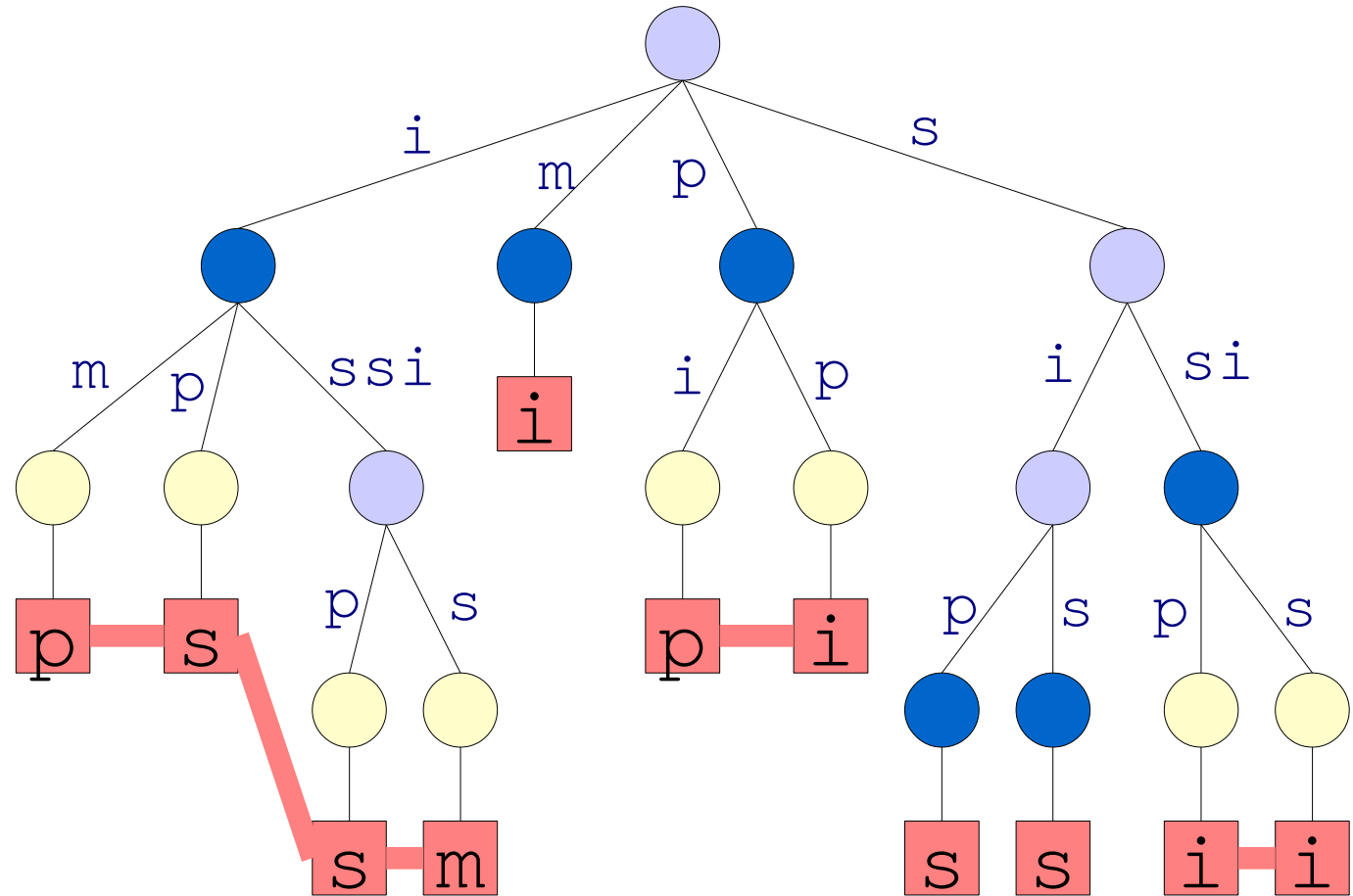
# Leaf cover corresponding to $H_2$





# Another leaf cover...

i	m	i	s	s	i	p	p
i	p	p	i	m	i	s	s
i	s	s	i	p	p	i	s
i	s	s	i	s	i	p	p
m	i	s	s	i	s	i	p
p	i	m	i	s	s	i	p
p	p	i	m	i	s	s	i
s	i	p	p	i	m	i	s
s	i	s	s	i	p	p	i
s	s	i	p	p	i	m	i



A leaf cover has the property that **every leaf has a unique ancestor** in the set.

For any leaf cover  $L$  we define

$$\text{Cost}(L) = \sum_i |s_i| H_0(s_i) + v |s_i|$$

where  $s_1, s_2, \dots$  is the partition corresponding to  $L$ .

We compute the leaf cover  $L^*$  of minimum cost;

for any  $k \geq 0$  we have

$$\text{Cost}(L^*) \leq \text{Cost}(L_k) \leq |s| H_k(s) + v |s|$$



Leaf cover defining  $H_k(s)$

Surprisingly, the optimal leaf cover  $L^*$  can be found with a post-order visit of the suffix tree which takes linear time and linear space.

We do not need to actually build the suffix tree: for the post-order visit we only need two integer arrays of length  $|s|$ : the suffix array and lcp array.